

Asymptotically optimal approach
to a given diameter Undirected MST problem
on random input data.

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In consideration:

- On asymptotically optimal approach to solvability hard discrete optimization problems
- Statement of the Given-Diameter MST problem.
- An approximation algorithm \mathcal{A} for solving the problem.
- A probabilistic analysis of Algorithm
- Sufficient conditions of asymptotic solvability the Given-Diameter MST problem.

Осн. фактором, опред-м реализуемость алгоритмов, явл. размерность (длина записи входа) задачи, которая в 50-70 г.г. прошлого века ассоциировалась с понятием “проклятия размерности” (curse of dimensionality) — экспоненциальным ростом времени решения задачи при увеличении длины записи входных данных (Ричард Беллман, 1961 г.). В противовес этому в рамках асимптотически точного (asymptotically optimal) подхода размерность задачи является нашим другом и союзником.

К н/вр. определилось немало успешных примеров реализации подхода к решению таких задач дискретной оптимизации, как задачи маршрутизации, многоиндексные задачи о назначениях, задачи кластеризации, задачи размещения, покрытия, экстремальные задачи на графах и сетях и т.п.

Труднорешаемость этих задач обуславливает актуальность разработки эффективных алгоритмов приближенного решения с гарантированными оценками таких показателей качества их работы как —

временная сложность,
точность,
надежность срабатывания

Книга: Гимади Э.Х., Хачай М.Ю. «Экстремальные задачи на множествах перестановок» / – Екатеринбург: “Изд-во Учебно-методический центр УПИ”, 2016. – 210 с.

Performance guarantees and asymptotical optimality

$\varepsilon_A(n)$ – оценка относ. погрешности алгоритма A
на детерм. входах определяется неравенством:

$$\frac{|W_A(I) - \text{OPT}(I)|}{\text{OPT}(I)} \leq \varepsilon_A(n).$$

$\delta_A(n)$ – вероятность несрабатывания алгоритма A
на случ. входах определяется вероятностным нер-ом:

$$\mathbb{P} \left\{ \frac{|W_A(I) - \text{OPT}(I)|}{\text{OPT}(I)} > \varepsilon_A(n) \right\} \leq \delta_A(n).$$

Асимптотическая точность алгоритма

Прибл. алгоритм A асимпт. точен, если при $n \rightarrow \infty$

$$\varepsilon_A(n) \rightarrow 0, \quad \delta_A(n) \rightarrow 0.$$



Рис.: На конференции по распознаванию образов. Будва 2013

Первый пример асимпт. точного подхода:

Гимади–Перепелица (1969)
Алгоритм ИБГ труд-ти $\mathcal{O}(n^2)$ для ЗК со случ. дискретной ф.р. эл-в матрицы (c_{ij}) расстояний

$$p(k) = \mathbb{P}\{c_{ij} = k\}, \quad 1 \leq k \leq K_n,$$

асимпт. точен при

$$\sum_{k=1}^{K_n} \frac{1}{p(1) + \dots + p(k)} = o(n).$$



Виталий Афанасьевич
Перепелица

В случае равном. распр. ИБГ асимпт. точен,

если разброс эл-в матрицы ограничен величиной $o(n/\log n)$

Теорема Петрова vs нер-ва Чебышева

Первые рез-ты по обоснованию асимптотической точности были получены с использованием нер-ва Чебышева. Позже более продуктивной оказалась

Теорема Петрова:

Пусть X_1, \dots, X_n — н.сл.в. и сущ-т. полож. константы T и h_1, \dots, h_n такие, что

$$\mathbb{E}e^{tX_j} \leq e^{\frac{1}{2}h_j t^2}, \quad (j = \overline{1, n}, \quad 0 \leq t \leq T).$$

Обозначим: $H = \sum_{j=1}^n h_j$. Тогда

$$\mathbb{P}\left\{\sum_{j=1}^n X_j > x\right\} \leq \begin{cases} \exp\{-x^2/2H\} & \text{при } 0 \leq x < HT, \\ \exp\{-Tx/2\} & \text{при } x \geq HT, \end{cases}$$

Примеры труднорешаемых задач с реализациями асимптотически точного подхода к их решению

- TSP и m-PSP (одного и нескольких коммивояжеров).
- Многоиндексная аксиальная задача о назначениях.
- Трехиндексная планарная m-слойная задача о назначениях.
- Задача отыскания покрытия полного взвеш. графа заданным числом несмежных циклов.
- Задачи упаковки в контейнеры и в полосу
- Задача отыскания связного остовного подграфа с максим. весом ребер в полном неориентированном графе с заданными степенями вершин.
- Задачи маршрутизации транспортных средств (VRP)
- Задача отыскания в графе минимального остовного дерева с ограниченным снизу (или сверху) диаметром.

Минимальное остовное дерево (MST)

The Minimum Spanning Tree Problem (MSTP)

is a one of the classic discrete optimization problems. Given weighted graph $G = (V, E)$, MSTP is to find a spanning tree of a minimal total weight.

The polynomial solvability of MSTP:

was shown in the classic algorithms by Boruvka (1926), Kruskal (1956) and Prim (1957).

These algorithms have complexity $\mathcal{O}(n^2)$ and $\mathcal{O}(M \log n)$, where $M = |E|$ and $n = |V|$.

Expectation

Expectation of a weight MST on a random graph can be unexpectedly small.

For example, on a complete graph with weights of edges from class $\text{UNI}(0; 1)$, the weight of a MST w.h.p. (with high probability) is close to the constant 2.02... [Frieze:1985].

Similar results [Angel et al: 2011, Cooper and Frieze: 2016].

Diameter-Bounded generalization of MST

The diameter of a tree is the maximum number of edges within the tree connecting a pair of vertices.

Diameter-Bounded MST

Given a graph G and a number $d = d_n$, the goal is to find in the graph G a spanning tree T_n of minimal total weight having its diameter bounded

- 1) either above to given number d (d -BAMST), or
- 2) bounded from below to given number d (d -BBMST)

In the case 1

the problem is NP-hard for any diameter between 4 and $n - 1$, even for the edge weights equal to 1 or 2 [GJ].

In the case 2

the problem is NP-hard, because its particular case for $d = n - 1$ is the problem HAMILTONIAN PATH [GJ].

Given-Diameter MST

In current report another modification of MST problem is studied.

d-MST

We consider a given-diameter minimum spanning tree problem (d-MST) on the complete graph G_n . We introduce a polynomial-time algorithm to solve this problem and provide conditions for this algorithm to be asymptotically optimal.

A probabilistic analysis

is performed under conditions that edges weights of given graph are $\text{UNI}(a_n; b_n)$ -entries (i.e. identically independent distributed random variables).

First, we describe the algorithm \mathcal{A}' in the case of a directed graph, and then the algorithm \mathcal{A} in the case of an undirected graph.

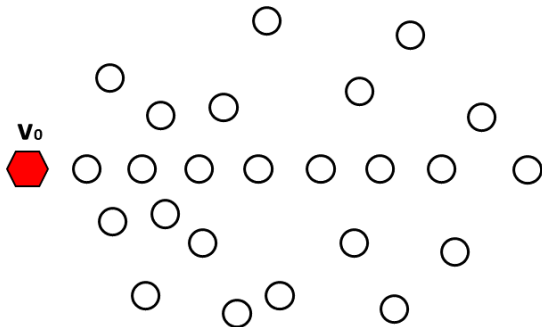
Algorithm \mathcal{A}' for finding d-MST on directed graphs

Stage 1

From arbitrary vertex $v_0 \in V$ build a path

$$P(d) = (v_0, v_1, \dots, v_d),$$

where $v_{k+1} \notin P(k)$ is closest to the v_k , $0 \leq k < d$.



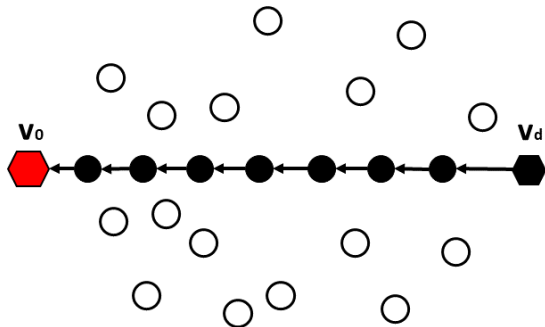
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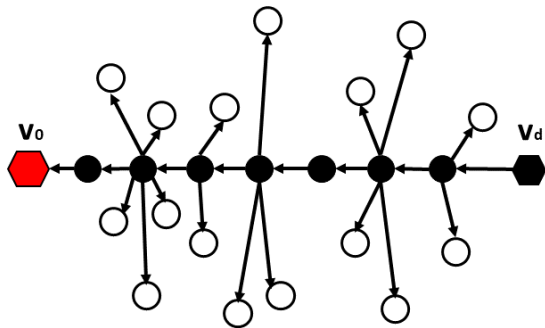
Algorithm \mathcal{A}' for finding d-MST on directed graphs

Stage 2

Let $P = P(d)$, $V' = V \setminus P$.

Every vertex $v' \in V'$ is connected by the shortest possible edge with a vertex $v(v') \in P \setminus \{v_0, v_d\}$.

By E' we denote the set of edges $(v', v(v'))$, $v' \in V'$.



Algorithm \mathcal{A}' on directed graphs

Approximate solution $T_{\mathcal{A}'}$

As a result we obtain an approximate solution of the problem: the spanning tree $T_{\mathcal{A}'}$ with a diameter which equal to $d = d_n$, since when connecting any vertex from V' to path $P \setminus \{v_0, v_d\}$ during the Stage 2, the diameter does not change.

The weight of $T_{\mathcal{A}'}$

The weight of the resulting spanning tree $T_{\mathcal{A}'}$ is equal to

$$W_{\mathcal{A}'} = W(P) + W(E'),$$

where

$$W(P) = \sum_{k=1}^d c(v_{k-1}, v_k),$$

$$W(E') = \sum_{e \in E'} c_e.$$

Algorithm analysis

Time complexity

$$O(n^2)$$

Since Stage 1 is performed in time $O((n - d)^2)$.
On Stage 2 it takes about $d(n - d)$ comparison operations.

Probabilistic analysis

It is assumed that weights of graph edges are i.r.v. η from the class $\text{UNI}(a_n, b_n)$, namely, uniformly distributed on a set

$$(a_n, b_n), \quad 0 < a_n \leq b_n < \infty.$$

Two ranges of parameter d

We perform analysis for two cases of values of the parameter d :

Case 1: $\ln n \leq d < n\theta$ and Case 2: $n\theta \leq d < n$,

$$\text{where } \theta = \frac{1}{e} - 1 \approx 0,63.$$

Algorithm analysis

min over k variables

Put r.i.v. $\eta_k = \min$ over k variables from the class $\text{UNI}(a_n, b_n)$;
 $\xi_k = \min$ over k variables from the class $\text{UNI}(0, 1)$.

Weight of $T_{\mathcal{A}'}$

According to \mathcal{A}' , the weight of $T_{\mathcal{A}'}$ equal to

$$W_{\mathcal{A}'} = W(P) + W(E') = \sum_{k=n-d}^{n-1} \eta_k + \sum_{v' \in V'} \eta_{d-1} =$$

$$= \sum_{k=n-d}^{n-1} \eta_k + (n-d-1)\eta_{d-1} = (n-1)a_n + (b_n - a_n)W'_{\mathcal{A}'},$$

where

$$W'_{\mathcal{A}} = \sum_{k=n-d}^{n-1} \xi_k + (n-d-1)\xi_{d-1}.$$

Fact 1

$$EW'_{\mathcal{A}'} \leq \widetilde{EW}'_{\mathcal{A}'} = \ln \frac{n}{n-d} + \frac{n-d-1}{d}.$$

Fact 2

In the case $d < n\theta$ $\ln \frac{n-1}{n-d} < 1$.

Fact 3

In the case 1 ($d < n\theta$) the following inequality holds:

$$EW'_{\mathcal{A}'} \leq \widetilde{EW}'_{\mathcal{A}'} = \frac{n-1}{d}.$$

Fact 4

In the case 2 ($n\theta \leq d < n$) the following estimate is correct:

$$EW'_{\mathcal{A}'} \leq \widetilde{EW}'_{\mathcal{A}'} = \ln n.$$

Lemma

The Algorithm \mathcal{A}' for solving the d-MST on entries $\text{UNI}(a_n; b_n)$ has the following estimates of the relative error

$$\varepsilon_n = (1 + \lambda_n) \frac{(b_n - a_n)}{(n - 1)a_n},$$

and the failure probability

$$\delta_n = \lambda_n \widetilde{\text{EW}}'_{\mathcal{A}'},$$

where $\lambda_n > 0$.

Main Theorem.

Let the diameter $d = d_n$ be defined so that

$\ln n \leq d < n\theta$ (Case 1) and $n\theta \leq d < n$ (Case 2).

Then Algorithm \mathcal{A}' solves the problem d -MST on entries $\text{UNI}(a_n; b_n)$ with estimates

$$\varepsilon_n = \mathcal{O}\left(\frac{b_n/a_n}{\phi(n)}\right), \quad \delta_n = \frac{1}{n},$$

where

$$\phi(n) = \begin{cases} d, & \text{in Case 1,} \\ n/\ln n, & \text{in Case 2.} \end{cases}$$

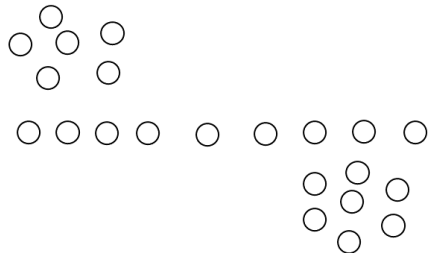
So Algorithm \mathcal{A}' asymptotically optimal, if

$$\frac{b_n}{a_n} = \begin{cases} o(d), & \text{in Case 1,} \\ o\left(\frac{n}{\ln n}\right), & \text{in Case 2.} \end{cases}$$

Algorithm \mathcal{A} for finding d-UMST (in the case of undirected graphs)

Stage 1

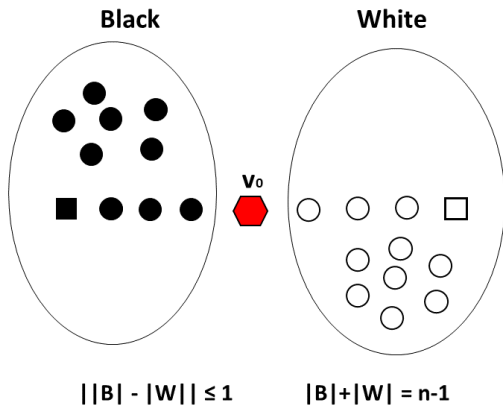
Choose an arbitrary vertex v_0 and divide all other vertices into two sets B and W:



Algorithm \mathcal{A} for finding d-UMST (in the case of undirected graphs)

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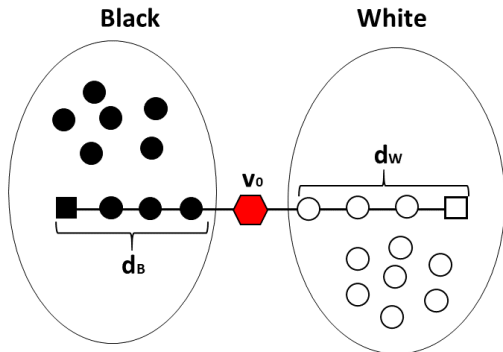
Choose an arbitrary vertex v_0 and divide all other vertices into two sets B and W:



Algorithm \mathcal{A} for finding d-UMST (in the case of undirected graphs)

Stage 2

In each set starting at v_0 find a path of a certain length using the approach "go to the nearest unvisited vertex".



$$||B| - |W|| \leq 1$$

$$|d_B - d_W| \leq 1$$

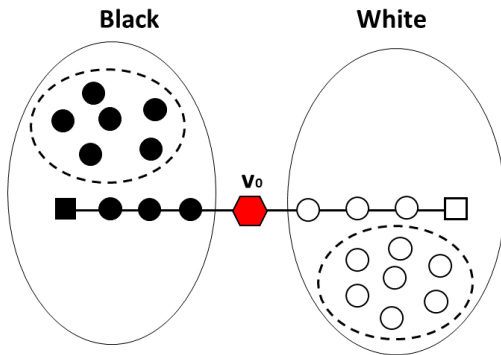
$$|B| + |W| = n - 1$$

$$d_B + d_W = d$$

Algorithm \mathcal{A} for finding d-UMST (in the case of undirected graphs)

Stage 3

Connect the white remaining vertices to the nearest inner black vertices of the path, and the black remaining vertices to the nearest inner white vertices of the path.



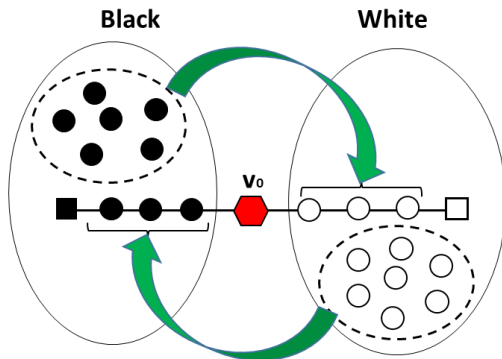
$$||B| - |W|| \leq 1$$

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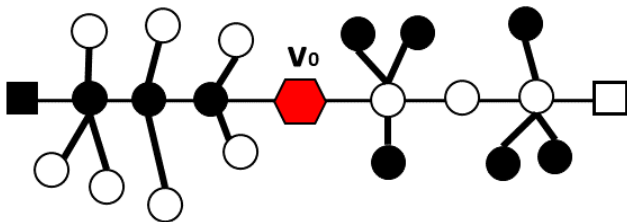
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Algorithm \mathcal{A} for finding d-UMST (in the case of undirected graphs)

Stage 3

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It would be interesting to investigate

(a) the Random d -UMST problem on input data with infinite support like exponential or truncated-normal distribution;

(b) the problem of finding several edge-disjoint spanning trees with a diameter which is given or bounded.

(c) Conduct a probabilistic analysis of the Algorithm \mathcal{A}' on an undirected graph with the correct account of the dependence of of random objects that occur along the algorithm.

THANK YOU FOR
ATTENTION!